

# AMERICAN POOLPLAYERS ASSOCIATION

## Pierce County ~ Local Bylaws

League Operator: Michelle

League Liaison: Dionne

Revised May 25, 2025

**LEAGUE PHONE NUMBER: (253) 341-9769 call or text**

**OFFICE HOURS:**     Sunday 4:30 – 8:30 PM / Monday thru Thursday 6 –10 PM  
                                 **Closed** Friday and Saturday

**Facebook:** Pierce County APA

**Local Website:** <https://piercecouny.apaleagues.com> (exactly as it appears)

### 1. ONLINE SERVICES:

Each player will need to set up a "Member Services" account. Member Services can be accessed on your iOS or Android mobile phone or tablet, through the APA Pool League App or on the web at [www.poolplayers.com](http://www.poolplayers.com)

### 2. FEES:

The individual APA membership fee is \$30.00. Each player must renew their membership -or- join the American Poolplayers Association (APA) **BEFORE** they play or on the **FIRST** night of play before they can be added to the team roster. This can be done through your 'member services' account.

- **WEEKLY TEAM FEE:**

5-8 Person Open 8 Ball, 5-8 Person Open 9 Ball, Double Jeopardy 8 Ball and Double Jeopardy 9 Ball is \$45 per format, no matter if one or five matches are played that night. Team fees are to be submitted electronically **AFTER the conclusion of the 5th match and directly after the 5th match has been submitted.**

- Players must be 21 years of age to participate in the Pierce County APA.

### 3. SCOREKEEPING:

Every team must submit its own scoresheet weekly. Scorekeeping must be done using the APA Scorekeeper App. Online help can be accessed at [help.poolplayers.com](http://help.poolplayers.com) under Electronic Scorekeeping. Be sure to hit 'submit' **at the end of your team match.**

- **Scorekeeper FAQ**

[help.poolplayers.com/hc/en-us/sections/4412868494996-Scorekeeper-FAQ](http://help.poolplayers.com/hc/en-us/sections/4412868494996-Scorekeeper-FAQ)

- **ONLY FOR WEEK 1 AND WEEK 2 OF EACH SESSION** will a 'paper' scoresheet be delivered to the location where your team is scheduled to play at. Teams will have the **OPTION** for those first 2 weeks to submit a paper scoresheet, pay weekly team fee's cash or check (payable to 'APA'), membership applications, membership dues and weekly team fee's - **OR** - pay for the **ENTIRE** session in advance.
- **IF A TEAM OPTS TO SUBMIT A PAPER SCORESHEET AND TEAM FEE'S ON WEEK 1 OR WEEK 2** of the session, it can be put inside any drop box **BEFORE** cut-off times and days:

**Sunday and Monday divisions prior to WEDNESDAY @ 4:30 PM**

**Tuesday, Wednesday, and Thursday divisions prior to FRIDAY @ 2 PM**

- **Drop Box locations:**

**BLACK STAR PUB & GRILL**

158 100<sup>th</sup> St S

Tacoma

535-6688

**HANS'S PLACE**

6405 S Tacoma Way

Tacoma

474-6503

**HAVEN PUB**

12510 Pacific Ave S

Tacoma

537-5150

<b>LATITUDE 84 SPORTS BAR</b>	8401 S Homer St	Tacoma	531-5154
<b>TIPSY TOMATO</b>	3878 S Center St	Tacoma	302-3697
<b>THE PENALTY BOX</b>	2510 84th St S Ste 15	Lakewood	584-9210
<b>CULPEPPER'S BAR AND GRILL</b>	9807 224th St E	Graham	271-6527
<b>LOG CABIN PUB</b>	2719 E Valley Hwy E	Sumner	863-2905
<b>NEW PEKING RESTAURANT &amp; LOUNGE</b>	21179 State Rte 410 E	Bonney Lake	863-4485
<b>SPAR POLE</b>	120 S Washington Ave	Orting	893-8937
<b>2121 PUB</b>	2121 112 <sup>th</sup> St E	Tacoma	536-2100
<b>SCRATCH PIZZA AND BILLIARDS</b>	5219 Pacific Hwy E	Fife	(206)383-8177

**4. PRACTICE AND START TIMES:** The Home team has exclusive rights to the match table from 1 hour to 1/2 hour prior to League start time. The Visiting team has exclusive rights to the match table from 1/2 hour prior to league start time. Should either team show up late, past their scheduled practice times, they forfeit their right to practice on the match table.

- **MATCH START TIMES: (Regular Time Not Bar Time)**

Sunday divisions: 5:30 PM

Monday, Tuesday, Wednesday, and Thursday divisions: 7 PM

- **SCHEDULED MATCH PLAY:**

Begin play, even if there is only one person from each team present. If there is not at least one member of the opposing team present by 15 minutes past match start time, call the League Office. The League Office will make every attempt to locate the team and then determine on a case-by-case basis whether a forfeit or rescheduling will be done. Any team failing to appear to play a scheduled match will be considered dropped unless notification to the League Office is made within 48 hours of next scheduled match date. The team which the “**no show**” team was scheduled to play against will receive: **9 Ball**: 50 points + 10 bonus points for a total of **60 points**; **8 Ball 5-8 person**: 8 points + 2 bonus points for a total of **10 points**; for that night: **however, no team fees are due**. The ‘no show’ team is responsible for that night’s dues for both teams.

- **SCHEDULED ‘BYE’:** Points are awarded to your team and no paperwork or fees are due for that night.  
Open 9 Ball ~ 60 points, Open **5-8-person** 8 Ball ~ 10 points

- **PLAYERS ARE NOT ALLOWED TO PLAY IN 2 MATCHES AT THE SAME TIME:** If a player is playing a match and is called to play in another match, they immediately forfeit the match they are playing in. This applies to regular session, play-offs, and World Qualifier.

- **INDIVIDUAL FORFEITED MATCH:**

Regular session 9 Ball = 15 points / Playoffs = 20 points

Regular session 8 Ball = 2 points / Playoffs = 3 points

- **INCLEMENT WEATHER:** If a match needs to be rescheduled due to weather: The League Office and opposing Team Captain need to be contacted as soon as possible, then made aware of when and where the match will take place.
  - **MAKE-UP MATCHES:** Make-up matches must be done within two weeks of the original scheduled match and prior to the end of the regular session. The team that is asked to do a make-up match will give their opponents 3 options of when they can do. **The League Office retains the right to mandate a make-up match be played, at its discretion.**
- 5. CHANGING CUE BALL:** If either team wants to use a different cue ball than what is normally used on the location match table, team must have approval from the opposing team. No change of cue ball is allowed at World Qualifier.

**6. HEADSETS:** Players are not allowed to wear headsets while playing their match.

**7. BREAKING DOWN CUE:** Players are not allowed to "break down" their Regular Shooting Cue to perform a jump or masse shot. Wheelchair players, and players who are limited in their height are allowed to use a junior cue or

"shortie" as a regular shooting cue. A player may break down their regular shooting cue ONLY to shoot a "regular" shot and ONLY if it is in a tight/limited area of location that does NOT have a "shortie" stick available for use.

8. **THE PLAYBACK RULE:** If a team is unable to have 5 members present for a League match, the opposing team has the option in allowing that team to do a 'playback'. The opposing team chooses the player that will play a second match; both teams must comply with the 23-Rule. Regular team fees are still submitted.
9. **BONUS POINTS: 9 Ball: 10** bonus points will be awarded to each team, each week, as long as the scoresheet, including the **CORRECT** fees for that team is received. **5 pts. = scoresheet / 5 pts. = correct fees. 8 Ball: 2** bonus points will be awarded to each team, each week, as long as the scoresheet, including the **CORRECT** fees for that team is received. **1 pt. = scoresheet / 1 pts = correct fees.** It is the team's responsibility to make sure that correct weekly fees are submitted. **Shortages will cause a team to lose bonus points. Once you lose bonus points because of past due amounts they cannot be returned. They are lost forever!** Many a playoff berth has been won or lost because of bonus pts.
10. **Simultaneous Hit:** A simultaneous hit is considered a good hit. During league play, if no one is around that both teams agree on to make an impartial call, it goes to the shooter.
11. **ELIGIBILITY, SURVIVORSHIP & ORIGINALITY:** Each player listed on a team roster must play a minimum of 4 times during regular session, prior to the Wild Card Draw in order to be eligible to participate in the division playoffs and to receive any money or trophies awarded to the team.
  - **For the first 4 weeks of the session,** a team may add or delete players at will. If the player being added is a previous APA member, call the League Office to get their most recent skill level prior to match time. Incorrect skill level assumptions will result in a match forfeit for the faulting player. Nicknames can be added or changed in the first 4 weeks; thereafter, only nickname removal will be processed.
  - **After the 4<sup>th</sup> week,** you **must** have the approval of the League Office to add or delete players. There must be a necessity to add a player, not a convenience. NO roster changes will be considered with less than 4 weeks left in a session. If you are adding a new player, they **must pay their membership dues** prior to playing.
  - **Qualified teams in the Spring Session** can NOT change their roster after the 4<sup>th</sup> week.
  - **All Teams** who qualify for the World Qualifier ~ WQ (formerly LTC) must carry at least 4 original players on their roster at all times. The team roster that you have in the Spring **Session is your teams 'entering roster' into the WQ** tournament and must meet all eligibility and originality requirements.
  - Teams advancing to the World Pool Championship will receive travel assistance from funds collected throughout the League year. Once teams have made their travel arrangements, each team will receive their share of the travel fund. If a team elects not to go to World Pool Championship that teams travel assistance will go to the next finishing team on their Board that would be attending.
  - **3 WAYS TO BECOME ELIGIBLE WQ TEAM:** See "OTM" for 'eligibility & originality'
    1. Finish 1st in points, (after tiebreaker ~ if applicable), in your division, before playoffs. A team cannot RE-qualify by finishing 1st in points, but ONLY by winning a 'division champion' title.
    2. Earn a 'division champion' title by winning playoffs.
    3. Finish playoffs immediately behind a team that has previously won playoffs.
12. **WILD CARD DRAW, SESSION PLAY-OFFS, AWARDS:**
  - **WILD CARD DRAW:** At the end of the last week of regularly scheduled session play the League Office will hold a "Wild Card" draw. This entitles any team that is current in League fees, and did not finish in the top three in points of their division, to be drawn to participate in play-offs. A memo is typed in the 'message center' of the team scoresheet on the last week of regular session as to the location of the drawing. Captains and/or players are not required to attend drawing but **always** welcome to participate with the draw!

- **SESSION PLAY-OFFS** will be as follows: The 1<sup>st</sup> in point's team will play against the 'wildcard' team and 2<sup>nd</sup> in points will play against the 3<sup>rd</sup> highest in point's team, which is called the 'semi-finals' match. The winners of these two matches play the following week, which is called the 'finals' match. A message will be typed in the 'message center' of the scoresheet as to the location(s) where the finals match will be held. Location(s) will be predetermined prior to the end of the session based on table quantities needed. If the situation occurs that a team is participating in two play-off matches, that match will be played at the predetermined 'finals match' location; unless the location does not have enough tables available, then the League Operator will determine alternative location.

**If the League Operator is notified in advance from a team that finishes regular session 1<sup>st</sup>, 2<sup>nd</sup> or 3<sup>rd</sup> in points that they are unable to participate in play-offs, the next highest team finishing below that team will advance to their position in play-offs, as will any team below that team until the 3<sup>rd</sup> in points position is filled. The team that relinquished their position is still entitled to any team cashback money earned throughout the session as long as they are current in any fees due. The team that assumes the relinquished position(s) will still earn their team's original finishing amount.**

- **TEAM AWARD** will be as follows: At the end of the session, the top 2 teams, per division, who have accumulated the most points **before** play-offs will receive 1st and 2nd place monetary team award. \$7 per week/team is put into 100% payback fund. Monetary award will be combined **separately** for each of the following formats and then divided evenly per division: **Sunday DJ 5 to 8 person Open, Thursday DJ 5 to 8 person Open, 5-8 person Open 8 Ball and 5-8 person Open 9 Ball**. Each team not finishing top 2 in points will receive one week of team fees. Then the 1<sup>st</sup> and 2<sup>nd</sup> in points teams will receive 65% and 35% accordingly of remaining money. ALL award money is dispersed at the final's match. It is the Captains responsibility to pick this up or notify the League to make other arrangements. Otherwise, amount will show as a 'credit' the following session on wk #1 scoresheet. **Any team that is delinquent in fees will not receive their share until past dues have been paid. All monetary awards must be divided appropriately amongst team members.**
- **TROPHIES or PLAQUES** will be awarded to each team member (that played a minimum of 4 matches that season) on the team that won their Division play-off (1<sup>st</sup> place). Both team playing in the Finals Match will be awarded a trophy or plaque for their Host Location that must be given to that location.

**13. TEAMS PAST DUE IN FEES:** any team past due in fees (weekly team fees, etc.) must be current prior to the last week of regular session or they will not be eligible to participate in play-offs or wildcard draw. Teams that are still past due fees after regular session will not be allowed to participate on any APA team, play-offs, Singles Qualifier's, Regional Tournaments, WQ or World Pool Championship, etc until their portion of the past due monies are paid. **PAY ATTENTION TO WEEKLY NOTES ON YOUR SCORESHEET.** If a Captain needs to be replaced, by a majority team vote, then do so! Every player on a team is responsible for fees due.

**14. SPORTSMANSHIP** is a two-way street in this League. The APA takes great pride in encouraging everyone to relax, enjoy themselves and play within the spirit of the rules rather than just what is in black and white. It is impossible to cover every situation with the rules. Common sense must prevail. NO SMOKE BREAK will be allowed while a player is playing his or her match, even if both players agree to take a smoke break!!

**15. REFUSAL TO DO BUSINESS WITH:** At any time, at the sole discretion of the League Operator, Pierce County APA can refuse to do business with any individual regardless of whether the individual's APA membership is in good standing. Most often, players who are unwelcome in the League will be those who are disruptive to the League, repeatedly complain about handicaps or who otherwise deride the League in public.

**16. SPLITTING MATCHES:** as addressed in OTM. Penalties for deliberately preventing a second table from being available, or resisting using a second table are as follows: 1st ~ warning, 2nd ~ loss of Bonus Points, 3rd ~ forfeit of match that team is refusing to split tables on.

**HAVE FUN AND PLAY POOL ☺**