



# APA of NORTH HARRIS COUNTY BYLAWS

League Operator: Roger Schuett Phone: (281) 682-2144 FAX: (281) 379-1428 E-Mail: Roger@apanhc.com

Website: www.APANHC.com

#### **OFFICE HOURS:**

Hours are Monday thru Friday 10am to 6pm. If no one is available, please leave your name, phone number, team number and a brief message. We will contact you as soon as possible.

#### **LEAGUE PLAY START TIMES**

Weekday start times are at 7:30. There is a Division that starts at 8 and Sundays each division has a unique start time.

## **FORFEITS**

During weekly league play, 8-Ball Teams will receive 2 points per match and 9-Ball Teams receive 15 points per match for forfeits. Verbal forfeits will stand. For example, if you state that you will only have 4 players you may not put up a 5<sup>th</sup> player unless agreed upon by opposing team. Leagues playing on two tables are allowed a 10-minute grace period for the "continuous play rule".

Once each team has put up players for a match you are not allowed to change players. **FULL TEAM FEES ARE DUE FROM BOTH TEAMS IN THE EVENT OF A FORFEIT** 

#### **APA MEMBERSHIP DUES**

Dues must be paid the first week that members play or by the fourth week of the session, whichever occurs first. Any player that has not paid by the fourth week <u>may</u> be removed from the roster and may not be added back without League Operator approval. Any points earned by a removed player may be deducted from the team's total points (without notice). Once the Operator is required to pay all the unpaid memberships a \$10 Fine will be added to the amount due.

\*\* New members must fill out a member application. The application must be accompanied by the new member fee to be added to the roster.

#### **TEAM ENVELOPES**

The weekly envelope is the way scoresheets are delivered to the players. In the envelope you will find your scoresheet, a payment envelope, patches earned last week, flyers about upcoming events, etc. The envelope is the most efficient form of communication. If you, or your team, want more information write a note on the scoresheet and it will be answered. If a phone number is provided it will be easier to contact you. The envelopes will be delivered by late Sunday. Depending on the prior week schedule envelopes might be delivered earlier. **Your envelope needs to be returned to a drop off location after play has been completed.** If the envelope cannot be found the match may not be scored and you will show a past due balance. We need both envelopes to properly score a match.

Use of the Scorekeeper App is encouraged. We will be stopping the use of envelopes as we have more people using the App. It s important that all the players information is current in the app. All flyers and communication is going to go to e mails when envelopes are gone.

#### **WEEKLY TEAM FEES**

Weekly team fee for 8-Ball and 9-Ball is **\$50.00** per week of play. Fees are due for each week of play regardless of number of matches played, *including forfeits* and play offs. All team fees and completed scoresheets need to be left at approved drop boxes and locations. It is recommended that checks be put in the money envelope provided. There will be a \$25.00 return check fee for any checks returned by the bank.

Scotch Doubles and Jack and Jill, weekly team fee is \$20

Ladies weekly team fee is \$30 a week

Masters Team fee \$ 30.00 a week

#### **PAST DUE FEES**

Any teams with a past due balance will be handled on an individual Basis by the League Operator and the Team Captain. No team with a past due balance will be eligible to compete in Tri-Cup or City. The team may not be allowed weekly play and may be removed from the Division (at the discretion of the League Operator).

If a team remains past due for two weeks or longer, patches may not be awarded and team members may not be allowed to participate in APANHC tournaments.

# **CUE BALLS**

A team is not allowed to change the cue ball that is normally used on the assigned table, unless the change is agreed to by the other team. If a Host Location has a mix of normal weight, magnetic, and oversized cue balls, that are normally shared by all of the tables, the normal weight cue ball (or one that belongs with the table) is to be made available. No one may change the normally available cue ball, unless both teams agree.

#### **BONUS POINTS**

Although currently we don't use Bonus points, they may be instituted this League year. We would like winners to be determined by their play and not by other items. That being said, here is what we *may* implement during this League year:

1 extra point (7 points in 9 ball) will be awarded for each team that turns in all fees and has completed the scoresheet properly. During the beginning of the year that includes membership dues. Players that join after the first week of play in session must pay their dues the first night they play or no point is awarded. Any past due team will not earn a point.

A second point (7 points in 9 ball) will be awarded if on the scoresheet the following are filled out to earn the point: Team Number, Name, Skill Level, games to win (points), Innings, Defensive Shots, Games won or final ball count and points won. The fees section must be filled out and all fees paid.

A third point (7 points in 9 ball) To earn the point, the envelope must be turned in within 24 hours after play. If the envelope is not found there is no extra point.

We will continue with the warning scoresheets. If your team continuously receives one, there may be penalty points for not doing the minimum required. (LO Discretion) Before any points are taken away there will be warnings of the impending point removal on the warning sheet.

# **PLAY BACK RULE**

A playback is allowed when a team has less than 5 players show up. The opposing team can choose which player will play a second time. One playback a week is required during the first four weeks of any session. This is provided to allow teams to build their roster so they can compete for the complete session. The team with players present picks who is going to play twice and cannot force the team to go over the 23-Rule. If the match goes over the 23-Rule All points are forfeited. After the first four weeks, play backs are generally not recommended but are allowed. Playbacks will be scored but the player playing twice will not get credit towards the 10 match or 4 match rules to be qualified for Tri-Cup or City.

No playbacks are allowed during the last 4 weeks of play. The match will be scored and all points earned in that match will be removed with penalty points and the team that had a player there will have their points adjusted to the forfeit points earned. If both teams are playing back then no points will be received

#### **ADDED TEAMS**

Teams added during the first four weeks of a session, will receive the lowest team total points in the division. Teams added after the first four weeks will not receive any points because generally speaking they will be unable to win the session. Teams that want to join will be allowed to play when they are ready to begin.

#### **BYES**

8-Ball teams will receive 8 points when playing the bye team. 9-Ball teams will be awarded 60 points. Scotch Doubles will receive 5 points and Master teams will receive 2 points. Ladies Teams will receive 6 points

#### **RESCHEDULED MATCHES**

All rescheduled matches <u>must be replayed within two weeks of the original scheduled</u>

<u>times</u>. Any un-played matches will be scored as forfeits and weekly fees will be due. Any delay will need to be addressed to the Division Rep. No makeup matches will be allowed in the last three weeks of play without prior approval.

#### **INCLEMENT WEATHER**

When a match must be postponed due to weather (hurricane, heavy flooding, ice) the Team Captain must contact their Division Representative or the League Office prior to the scheduled start time. Both teams must agree that the match cannot be played and must be made up within two weeks of the original scheduled date.

#### **SPLITTING TABLES**

The Official Team Manual states that if the 4<sup>th</sup> match has not started by 2 hours after the official start time and a table is available, the 4<sup>th</sup> match is to start on a second table. This will be changed to any match not started at the two-hour mark will begin the second table. Generally speaking, in most Divisions, we play on two tables from the start of the match if available.

# **TROPHIES & WORLD QUALIFIER QUALIFICATION**

#### 8-Ball & 9 Ball Open Divisions

Plaques will be awarded to the first-place team in each Division. At the end of each session the following teams will become qualified for Session Tri-Annuals. Tri-Annual winners will become qualified for the World Qualifier. For the League year, 5 teams will qualify at the Summer Tri-Annual, 5 Teams will qualify at the Fall Tri-Annual, plus any spots that become open by teams that lost their qualification, and 6 teams during Spring Tri-Annual, plus any spots opened up by teams losing their qualification. Make sure you understand that qualification can be lost. The most common reason for losing your qualification is a team does not stay in the top 50% of their Division after becoming qualified. The second reason is they made changes to their roster after the fourth week of play. **Note:** In any division, eligibility will not be passed to teams finishing directly behind an already qualified team in the Playoffs.

# <u>Tri-Annual – One Week Of Playoffs For All Division Sizes</u>

Number Of Teams In The Division (last week of regular play)	World Qualifier (WQ) Qualification Playoff Structure	Session Award Structure
<u>4-5</u>	1 <sup>st</sup> Place vs Wildcard Winner Advances To Tri-Annual	Awards:
One Team Qualifies For Tri-Annual	In a 4-team division, eligibility will not be passed to teams finishing directly behind an already qualified team in the Playoffs	Top Point Finisher will receive the 1 <sup>st</sup> Place Session trophies
<u>6-7</u>	Division Point Leader advances directly to Tri- Annual	Awards:
Two Teams Qualify For Tri-Annual	2 <sup>nd</sup> Place vs Wildcard Winner advances to Tri-Annual	Top Point Finisher will receive the 1 <sup>st</sup> Place Session trophies
<u><b>8-11</b></u> Three Teams Qualify For Tri-Annual	Division Point Leader advances directly to Tri- Annual  2 <sup>nd</sup> Place vs Wildcard  3 <sup>rd</sup> Place vs 4 <sup>th</sup> Place  Both winners advance to Tri-Annual	Awards:  Top Point Finisher will receive the 1 <sup>st</sup> Place Session trophies
12-14  Four Teams Qualify  For Tri-Annual	Division Point Leader advances directly to Tri- Annual 2 <sup>nd</sup> Place advances directly to Tri-Annual 3 <sup>rd</sup> Place vs Wildcard 4 <sup>th</sup> Place vs 5 <sup>th</sup> Place All winners advance to Tri-Annual	Awards:  Top Point Finisher will receive the 1 <sup>st</sup> Place Session trophies
15-16  Five Teams Qualify  For Tri-Annual	Division Point Leader advances directly to Tri- Annual  2 <sup>nd</sup> Place advances directly to Tri-Annual  3 <sup>rd</sup> Place vs Wildcard  4 <sup>th</sup> Place vs 7 <sup>th</sup> Place  5 <sup>th</sup> Place vs 6 <sup>th</sup> Place  All winners advance to Tri-Annual	Awards:  Top Point Finisher will receive the 1st Place Session trophies

The World Qualifier is an annual tournament that takes place at the end of the League year. The winning team(s) win Travel Assistance to Las Vegas and the opportunity to represent your League name here in the APA World Pool Championships.

<sup>\*</sup>A maximum of 16 teams will participate in the 8-Ball World Qualifier:

<sup>\*</sup>Summer – 5 Teams from the Tri-Annual

<sup>\*</sup>Fall – 5 Teams from the Tri-Annual

<sup>\*</sup>Spring – 6 teams from the Tri-Annual

- \*A maximum of 16 teams will participate in the 9-Ball World Qualifier:
- \*Summer 5 teams from the Tri-Annual
- \*Fall 5 Teams from the Tri-Annual
- \*Spring 6 Teams from the Tri-Annual

- All players on Qualified teams must remain active in the APA of North Harris County and format
  they are qualified in, in order to participate in the Tri-Annual, World Qualifier and World Pool
  Championships.
- All qualified teams must finish in the top half of their division in all sessions following qualification prior to the World Qualifier or risk the loss of their qualified status.
- The Travel Assistance Fund will be used to provide travel assistance to those teams advancing to the APA World Pool Championships. If a team chooses not to go to this event, the slot and the Travel Assistance will be given to the team they last eliminated on their World Qualifier board.

All players playing in the World Qualifier (WQ) tournament must have 10 League matches played prior to the end of the Spring Session. All established players must have a minimum of 4 League matches on the team that session and remain on the roster played prior to playoffs. Any established players that have less than 10 current scores in the last year will have to play a minimum of 6 matches in the Spring Session Any previously WQ qualified teams are not required to try and qualify again. Playoff matches with qualified WQ teams will be considered a bye. All WQ qualified teams must remain active in the Summer Session.

#### 8 Ball Scotch Doubles, Jack & Jill, Masters, and Ladies Divisions

Plaques will be awarded to the first-place team in each of these divisions. When the Division has more than 10 teams at the end of the session, the runner-up team will also receive plaques. At the end of each session, the following teams will become qualified for the Vegas Qualifier Tournament.

4-5 team division-The first place team vs. Wildcard team winner advances to Tri-Annual 1 team to Tri-Annual

6-7 team division-The first place team advances to Tri-Annual A playoff between 2<sup>nd</sup> Place vs Wildcard winner advances to Tri-Annual 2 teams go to Tri-Annual

8-11 team division-The first-place team advances to Tri-Annual. The second-place team plays the wild card team and 3<sup>rd</sup> place plays 4<sup>th</sup> place with both winners advancing to Tri-Annual. 3 Teams go to Tri-Annual.

12-14 team division-The first, second, place teams advance to Tri-Annual. 3<sup>rd</sup> third-place team plays the wild card team, and the 4th place plays 5th-place with both winners advancing to the Tri-Annual. 4 teams advance to the Tri-Annual.

<sup>\*</sup>subject to change based on team count

15-16 team division-The first, second, place teams advance to Tri-Annual. 3<sup>rd</sup> third-place team plays the wild card team, and the 4th place plays 7th-place, 5<sup>th</sup> place team plays thru 6<sup>th</sup> place team with all winners advancing to the Tri-Annual. 5 teams advance to the Tri-Annual.

All players playing in the Vegas Qualifier tournament for Scotch Doubles and Jack & Jill must have 20 League matches played in the last 2 years. Ladies and Masters must have 20 League matches in the last 2 years prior to participating in the Vegas Qualifier. In addition, each player must have 4 matches in the Spring Session. All Vegas Qualifier qualified teams must remain active in the Spring Session.

**Note:** In any division, eligibility will not be passed to teams finishing directly behind an already qualified team in the Playoffs.

#### **MVP**

You must have played 6 (six) times during the normal session to be eligible for the plaque awarded to the highest finisher. There is a plaque awarded to the highest finisher in each division

### SINGLE BOARD QUALIFIERS

Anyone interested in playing a singles board should contact their Division Rep or the League Office. The League Office will keep a list of interested players for the singles program. When 4 players of like skill levels have been compiled, the office will contact the players and offer to hold a competition and administer the board.

# **VOLUNTEER OPPORTUNITIES WITHIN THE APA**

## **TEAM CAPTAIN**

Team Captains are responsible for their team. They are expected to ensure they inform their team where they are playing and how to get there. The Captain needs to make sure that scoresheets are filled out and signed. The Captain needs to ensure that the fees are paid and put into the envelope and that the envelope is turned in in a timely manner. It is important to share all the information included in the weekly envelope so that everyone who wants to participate in our other events will be informed.

# **DIVISION REPRESENTATIVE**

A Division Representative is expected to be a conduit between the League Office and the individual divisions. It is expected from each Division Rep. to call all teams at the beginning of each season to inform them where they are going to play and against whom. Division Reps should work with teams on questions that are in the team manual and forward concerns to the League Office. During the sessions Division Reps are expected to find players who are interested in participating in Singles boards. At the end of the session, the Division Reps will be responsible for finding out which teams are returning and find out who may not return and why. Division Reps will need to call teams qualified to play in Tri-Annual and WQ tournaments and inform the office which teams will not attend. The Division Reps should also inform the League Office of any possible new Host Locations and help ensure posters are up in all locations.

#### REFEREE

During higher level tournaments referees are needed. Any higher skilled player who would like to help during these tournaments please contact us. The positions are only available to skill level 6 or higher.

We have sent a couple of Referees to the Vegas Tournaments, but first we also need your help during our local tournaments.

#### **HOW TO PROPERLY FILE A COMPLAINT**

From time to time, we all want to file a complaint. Here are some possible situations and how to deal with them.

#### 1. HANDICAP COMPLAINT

These are difficult and can get emotionally charged. The best way to get something possibly done is to contact the League Operator via e mail at <a href="mailto:Roger@apanhc.com">Roger@apanhc.com</a> or directly by phone during the day at 281-682-2144. It is important that you don't just say this guy is cheating explain in your words how he is cheating give examples of how he is a better player than they are. Be very specific so when we follow up with a watch, we know what to look for.

#### 2. SCORESHEET MANIPULATION

Please keep score well. If you shoot defensive shot but none were marked, make sure to mark them on your scoresheet. One of the common reasons that teams get DQ'ed in Vegas is they have no defensive shots locally and 20 per match in Vegas. If you play defense, mark it. Have fun meet people play pool. The rest will fall into place. Again, notify Roger by email or phone. Your scoresheets don't need to match but if every week the team you play has a completely different scoresheet, we will be asking your team to attend a scorekeeping clinic. Please help us understand how some of these sheets are so different.

#### 3. KNOWN PLAYER

You know a player on a team and you know he played before but his name is spelled differently, please call us so we can take these people and correct their skill Level.

#### 4. SOMETHING IS INCORRECT ON SCORESHEET

Missing a patch? Points are wrong from last week? Player not added or removed? Money is missing? These can be written in the yellow section of the scoresheets. If you would like a response, please leave your name and number so we can easily call you when we see your question. If a change was not made to your roster, it still is your responsibility to inform your opponent of the change prior to play beginning.