

Hunt & Hopkins APA Bylaws

Release Date April 1st 2025

Authority: All players are governed by the rules and regulations of the American Poolplayers Association and these Bylaws. The APA Official Team Manual is the governing document for League play with minor exceptions listed or clarified below. The APA National Member Hotline is 636-625-8611 ext 5210. APA is open for all players 18 years of age and older. Players between the ages of 18-21 are subject to Host Location rules.

Office Hours: The Hunt & Hopkins APA office hours are from 11:30am to 8:30pm. The office number is **214-693-1925**. The office mailing address is **213 Opal Dr. West Tawakoni, TX 75474**.

Right to Refuse and Suspension: Hunt & Hopkins APA reserves the right to refuse to do business with anyone or any location for any reason. Those who are refused business may petition other APA Leagues for membership but are not welcome in our League. This will typically be used for people who are disruptive to the League, constantly complain or deride the League in public. All Suspensions will be approved by the National APA Office and our local Board of Governors, suspensions cover all APA leagues and areas.

Rules and Regulations:

- **Ball in Hand Fouls:** The only ball in hand fouls are listed in the Official Team Manual. These are the only ones recognized. Note: In a close hit situation (when the cue ball and object ball are within a few inches) if the cue ball is struck head on and the object ball and cue ball travel in the same direction, at approximately the same speed IT IS A DOUBLE HIT.

- **Sportsmanship:** This league is a community, and everyone deserves to be treated with respect. There are Sportsmanship fouls listed in the rule book. These may not be straight forward ball in hand fouls but the office can assess penalties for repeated offenses. Be kind, be courteous, be a good human.

- **Coaching:** is specified in the Official Team Manual. There is a preference for only ONE coach to approach the table. If a consensus is needed, the player MUST be out of earshot and the additional person(s) need not be within an arm's length of the table. This is a sportsmanship warning.

Weekly League Play:

- **Game Rules:** Every player should be familiar with the game rules set forth in the Official Team Manual and these Bylaws.

- **Inclement Weather:** Typically refers to snow and ice conditions. We typically base the decision to cancel matches on school closings and Weather Warnings. League office will post a message on the app in the event league is cancelled.

- **Headphones:** Headphones and ear pieces are allowed during regular weekly play, playoffs and Tri-Annals. The opposing team has the right to request you put your phone into "airplane" mode. They are not allowed in World Qualifier Events or Singles Regionals.

Scheduling:

- Teams may be added to a division by the fifth week; they will be given points that are less than the team currently in last place or bye points. In the event of a bye, 8-ball teams will receive 8 match points, Ladies will receive 5 match points, Masters will receive 19 match points and 9-ball will receive 60 match points

- Matches are scheduled to **begin at** real time, not bar time. If after 15 minutes no player is present that team forfeits the **entire set of matches**. If one player is present, play must begin as scheduled. Once play has begun, it must be continuous, unless both teams agree otherwise.

- **Splitting Matches:** If the fourth match has not started by official League start time plus two hours and if there is another table of the same size available, then another table should be used for match play. On scoresheets,

please fill out the name, player number and then write in "Other team kept score" for the games for the night. There is no need to wait for a current game to finish before putting the second table into play. Splitting tables is waived if BOTH Team Captains agree.

- **Scoresheets:** Electronic scoresheets through APA Scorekeeper App are preferred but if you use paper scoresheets they must be filled out completely, legibly and signed by both team representatives. Use only pencil, black or blue ink. Team Captains are responsible for making sure that defensive shots are recorded appropriately. DO NOT write "RN" or anything else other than defensive shots in the defensive shots block.
- **New APA Players:** It is the Team Captains responsibility to raise the starting skill level of a new player who is known to be a highly skilled player. Penalties will be assessed on a case by case basis. Start the player one skl less than what you believe they should be. i.e. The Captain knows the player is highly skilled and will end up as an 8b skl 7, the Captain should start that player as a skl 6.
- **Roster Changes:** No player may added or dropped from a qualified team after the fourth week of Spring Session, period, no exceptions, unless that team wishes to give up their qualification. In the Summer and Fall or for unqualified teams in the Spring session, teams may make any roster changes until the end of the sixth week. Roster changes can only be made after that with the League Office approval. Changes should be made prior to the start of the match.
- **No player may play twice** in one night on a League Match for the same team.
- No player may play without paying their **annual dues**. Any played unpaid player will result in a loss of points for the entire team. Any player still on the roster who hasn't paid after the fourth week will be removed from the team and not allowed back on.
- **Bonus Points** are awarded, they are not taken away. You have no right to these points unless you earn them. Bonus points will be awarded if your paperwork is properly completed, legible, on time and if your team League fees are current. In 8-ball, a maximum of 8 (4 for money, 4 for paperwork) bonus points can be awarded. In 9-ball, a maximum of 45 (23 for money, 22 for paperwork) bonus point can be awarded.
- **Playoff locations:** Preferences will be given to the highest seeded team when possible.
- **Make Up Matches:** It is the responsibility of the home Team Captain to contact the League Office for the paperwork and to advise when a match will be made up. . Teams cannot be forced to makeup a scheduled match without 24hrs prior notice; less than 24hrs notice can result in forfeits. No makeup matches will be allowed in the last two weeks of regular session play, except in extreme circumstances. Any outstanding matches will be double forfeits and teams will be responsible for the weekly fees.
- **Forfeits:** A team forfeits the entire match if no team member is present 15mins past the scheduled match time. If a team has 6 or more individual forfeits throughout the entire session, excluding playoffs, they will not be eligible for the wildcard draw. Any team that fails to show up for a scheduled match two consecutive weeks will be dropped from the schedule and not allowed to return until all fees + a \$70 deposit are paid. The balance will be divided among the team players and marked as due. Sponsored teams will be charged \$7 additional for each forfeited match, after the fourth week of play. This will be credited to the sponsor once the money is received. The opponent will receive 15 points per game in 9-ball and 2-0 per game in 8-ball (except playoffs and above are 20-0 and 3-0). **When a team forfeits a match, they forfeit that match plus all remaining matches for the night.**
- **Skill Levels:** All players must play with the current skill level. Be aware for makeup matches that skill level changes can cost you to break the 23 rule, make allowances for skill level movement when planning makeups.
- **Protests and Disputes:** Follow the guidelines set forth in the Official Team Manual.
- **Loss of Game:** These are listed in the Official Team Manual. Breaking down the cue stick is NOT listed and is NOT an automatic loss of the game. Ask the opponent if they are conceding the match.
- **Marking the Pocket:** It is a sportsmanship violation to use chalk, offensive materials or weapons to mark the pocket; it is not a loss of game. Don't use it! Repeat offenses could result in penalties. Paper money is illegal to use on a pool table in Texas and therefore not allowed.

Playoffs and Tri-Annuals/WQ (City Championship)

- Each division has a playoff at the end of the scheduled session.
- Playoff locations are seeded. Each team member must play 4 times with that team during the regular Summer Session and 6 times with that team during the regular Fall and Spring session to be eligible for playoffs, Tri-Annuals or World Qualifiers and must have a minimum of 10 lifetime matches in that format by the end of Spring Session for World Qualifiers.
- All teams must be current with fees to be eligible for playoffs.
- Wildcard teams are drawn from teams who did not place in the playoffs, are current with all fees and do not have 6 or more forfeits. The draw will be conducted via RandomResults.com.
- All regular **weekly rules** apply to playoffs and Tri-Annuals, not higher-level tournament rules.
- **Upper Level Tournament Rules** come into effect for World Qualifiers. • **Trophies/Plaques:** will be awarded to the team that finishes first in points for divisions of 5 or more.
- **Three-Peats:** Teams who come in first for their division every session (Summer, Spring & Fall) will receive a special trophy/award.
- The following table shows the playoff/Tri-Annual structure:

Tri-Annual

Number Of Teams In The Division (last week of regular play)	World Qualifier (WQ) Qualification Playoff Structure	Session Award Structure
<u>4-5</u> One Team Qualifies For Tri-Annual	1st Place vs Wild Card Winner Advances To Tri-Annual In a 4-team division, eligibility will not be passed to teams finishing directly behind an already qualified team in the Playoffs	Awards: Top Point Finisher will receive the 1 st Place Session trophies
<u>6-7</u> Two Teams Qualify For Tri-Annual	Division Point Leader advances directly to Tri-Annual 2nd Place vs. Wild Card Winner advances to Tri-Annual	Awards: Top Point Finisher will receive the 1 st Place Session trophies
<u>8-11</u> Three Teams Qualify For Tri-Annual	Division Point Leader advances directly to Tri-Annual 2 nd Place vs Wild Card 3 rd Place vs 4 th Place Both winners advance to Tri-Annual	Awards: Top Point Finisher will receive the 1 st Place Session trophies

<p style="text-align: center;"><u>12-16</u></p> <p style="text-align: center;">Four Teams Qualify For Tri-Annual</p>	<p style="text-align: center;">Division Point Leader advances directly to Tri-Annual</p> <p style="text-align: center;">2nd Place vs Wild Card</p> <p style="text-align: center;">3rd Place vs 6th Place</p> <p style="text-align: center;">4th Place vs 5th Place</p> <p style="text-align: center;">All winners advance to Tri-Annuals</p>	<p style="text-align: center;">Awards:</p> <p style="text-align: center;">Top Point Finisher will receive the 1st Place Session trophies</p>
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Tri-Annuals:

- Will be held following completion of each scheduled session and playoffs for standard 8-ball and 9-ball teams. Ladies and Masters will go straight from playoffs to Vegas Qualifiers. Tri-Annuals locations are preselected. The following table represents the number of teams that will be qualified from each tournament, subject to change based on team growth. Tri-Annuals are currently Single Modified by will be moved to Single elimination when outgrown.

World Qualifier (if using Tri-Annuals)

The World Qualifier is an annual tournament that takes place at the end of the League year. The winning team(s) win Travel Assistance to Las Vegas and the opportunity to represent Hunt and Hopkins APA in the APA World Pool Championships.

*A maximum of 10 Teams will participate in the 8-Ball World Qualifier:

***Summer** -3 Teams from the Tri-Annual

***Fall** -4 Teams from the Tri-Annual

***Spring** -4 Teams from the Tri-Annual

*A maximum of 8 teams will participate in the 9-Ball World Qualifier:

***Summer** -2 teams from the Tri-Annual

***Fall** - 3 Teams from the Tri-Annual

***Spring** - 3 Teams from the Tri-Annual

*subject to change based on team count

- Teams that qualify for a World Qualifier slot more than once during a League year will be the first teams eligible for a random draw into any bye slots, if available, that occur on the World Qualifier boards.
- Teams that qualify for the Tri-Annual, World Qualifier and World Pool Championships must remain active with 4 Original members in the Hunt & Hopkins APA to retain their qualified status.
- Stay current on all league fees
- All qualified teams must finish in the top half of their division in all sessions following qualification prior to the World Qualifier or risk the loss of their qualified status.
- The Travel Assistance Fund will be used to provide travel assistance to those teams advancing to the APA World Pool Championships. If a team chooses not to go to this event, the slot and the Travel Assistance will be given to the team they last eliminated on their World Qualifier board.

Disqualification:

Teams may be disqualified with National APA approval at any time during the Tri-Annals or WQ. Teams that are deemed aggressive, sandbagging or disruptive to the tournament will be considered for disqualification. Players may also be removed from the tournament at any time for inappropriate behavior.

Destination Divisions and Tournament:

- Destination Divisions are divisions that have dual qualifications, one for the Vegas side and one for the opportunity for a Destination Tournament. Teams that win their playoffs or come in first place in their division according to the Qualifying criteria for that division will be granted entry into the local Destination Tournament. Vegas qualification side will remain the same as all standard 8 Ball divisions, i.e. Summer, Fall, Spring. All new players must have 8 lifetime matches for the Destination Tournament at the end of the Spring Session. To be eligible for the Hunt & Hopkins APA Destination Tournament the team must have 4 members that have played 2 out of the 3 qualifying sessions. The Destination tournament is played using modified Toledo 8 Ball rules.

Administrative:

- A fee is collected from each team for every match played and forfeits. Of this fee, a portion is set aside into the player's fund. The player's fund will be used to assist players that qualify for World Pool Championships in their travel and lodging expenses. This fee also purchases trophies and patches. This fee can be used for items that benefit the players as a whole. The player's fund will not be used to assist team spouses, significant others or non-team members to travel.
- Benefit Tournaments: We will not organize benefit tournaments for any one person / family. We may at our discretion participate and/or donate.
- Returned checks: Bad checks will not be tolerated. If the League Office receives an insufficient funds notice on one of your checks, there will be \$\$\$\$ signs listed next to your name on the scoresheet. Unless arrangements have been made, you will have two weeks to reimburse the bad check plus a \$20 service charge or you will be removed from ALL APA teams and not allowed back on that session. Your team will NOT be allowed to replace you and you will not be allowed to rejoin subsequent sessions until the balance is paid. Any balance outstanding past thirty days is subject to criminal prosecution.
- Electronic Payments: All electronic payments for M-F divisions are due by Saturday night at midnight. We now accept electronic payments through Zelle and Venmo The following is our information for those options.

Zelle: 214-693-1925

Venmo: 214-693-1925