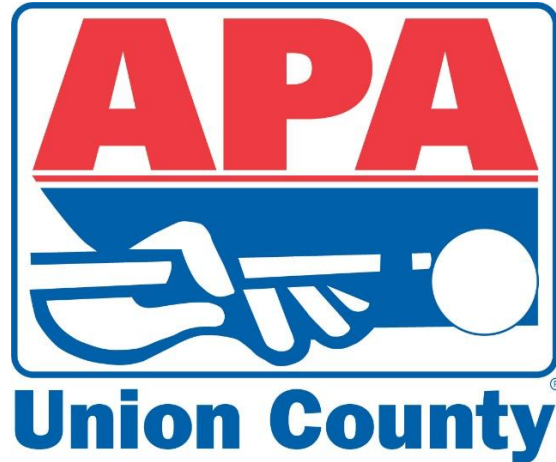




LOCAL BYLAWS

Andy & Jenny Lai

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Introduction

We would like to welcome you and your team to the American Poolplayers Association!

This document explains the structure of the League at a Local Level and should be used in conjunction with the Official Team Manual on the APA Member Services App and poolplayers.com. These Local Bylaws have been created for the smooth and efficient operation of the League. After all, the APA's motto is: **Have Fun. Meet People. Play Pool.®**

Please read these Local Bylaws carefully and keep them with the APA Official Team Manual for your reference. All Local Bylaws with dates prior to the revision date of this document are null and void.

Section 1: Local League Information

Age Requirements

You must be 21 years of age or older to compete in APA of Union County.

Office Hours

League Office hours are Monday through Friday, 10 AM to 8 PM and Sunday from 3 PM-6 PM. If no one is available to take your call, please leave a message, including your phone number and your call will be returned as soon as possible. You may also email: APA of Union County.

Website

Our website address is unioncounty.apaleagues.com

This website allows you to:

- a) Get the latest up to date information on Playoffs, tournaments or any other APA of Union County events
- b) Set up your Member Services Account to:
 - View schedules, team rosters, standings and individual records for your division; and
 - View your lifetime APA statistics, including win percentage, tournament history, On the Breaks, Break and Runs, etc.

In addition, we also have a Facebook page at your [Union County APA](#) where you can view and share pictures of tournaments, get updates about the League and chat with fellow APA members.

If you have not already done so, please join our online community by signing up for a Member Services Account and following us on Facebook today.

Even if you don't sign up for your Member Services Account, please make sure we have your email address on file. All announcements are made first online and through our email mailing list. Having an email address on file can keep you from missing out on valuable information! The website and email are the Local League Office's most efficient communication tools. They help to ensure that you get the most out of your experience and keep you up to speed on what is happening at all times, be it upcoming Playoff match locations, wild card picks, tournaments or any other information you and your team need to know about the League.

Team Fees

Team Fees are \$50 per week regardless of the number of matches played. Full Team Fees must be paid for Playoff matches and forfeit. If you are paying by check, please make your check payable to APA of Union County. There will be a \$25 charge for any returned checks, plus a loss of bonus points.

Scorekeeping & Scoresheets

Electronic ScoreKeeper App is the preferred method to keep team match score nightly. Download the app from the app store – search your phone or tablet app store for “APA Scorekeeper” and download the app. Use the same login credentials used for the APA Member Services app. Only members on the team's roster have access to the team's scoresheet.

IMPORTANT: Before the team match, check the scorekeeper app to ensure the team's scoresheet is available BEFORE arriving for league night. Contact the local league office if the scoresheet is not available.

- Do not use the app until the actual match begins! These matches are live. If you score the match and submit it for “practice” it will no longer be available for you to score on league night. However, this is just a digital scoresheet, and the scores will not go toward your team and individual stats until the league operator enters the scores.
- All captains should have a printed scoresheet available in case of unforeseen app errors.

In the event paper scoresheets are utilized, the Team Captain will need to send scoresheets to jlai@apaleagues.com or alai@apaleagues.com. Please include the TEAMNAME, DATE, TEAM NUMBER IN SUBJECT LINE.

All scores, whether electronic or paper scoresheets, pictures and payments are due by noon the next day.

Bonus Points

Your team will receive bonus points if **all** of the following occur:

- All fees are up to date
- No abusive comments are submitted

The bonus points awarded will be as follows:

- **8-Ball: 2 Possible Bonus Points**
 - 1 point will be awarded for the entire weekly fee being included in the payment envelope and the team being current on all fees owed.
 - 1 point will be awarded for scoresheets that are submitted in a timely manner and are accurate.
- **9-Ball: 12 Possible Bonus Points**
 - 6 points will be awarded for the entire weekly fee being included in the payment envelope and the team being current on all fees owed.
 - 6 points will be awarded for scoresheets that are submitted in a timely manner and are accurate.

Remember these are bonus points that are awarded at the sole discretion of the Local League Office.

Keeping current with your weekly fees is important. If you fall behind in payments, you may risk more than your bonus points. You may lose your place in the Playoffs and/or the opportunity to compete in tournaments.

Bonus Points for Bye Weeks

Whenever a division has an odd number of teams one team each week will not have a match. In this instance, the team with the bye shall be given the following points for the week (including the bonus points a team would have received if items above were met):

- 8-Ball: 8 Bye Points + 2 Bonus Points
- 9-Ball: 60 Bye Points + 12 Bonus Points

Note: Teams do not need to submit paperwork or fees for bye weeks.

Past Due Procedures

1. **First Week Past Due:** “PAST DUE” will be entered in the system.
2. **Second Week Past Due:** “FINAL NOTICE” will be entered in the system for the past due team.
3. **Third Week Past Due:** The TEAM CAPTAIN will be made **INACTIVE**

4. **Fourth and Final Week Past Due:** Team name will be changed to “Team Dropped Due to Non-Pay”.

Late Penalties

Any teams that fall behind in paying their team dues will show as FINAL NOTICE in the system and points will be taken away. Additionally, the Team Captain (and other players) may be marked ineligible to play by being made INACTIVE on the team. If payment is not received at this time the team will be given notification that they will be dropped from the League for non-payment. If the fees are not brought current by the third week or arrangements made to pay the past due balance, the team will be dropped. All players on the team will become equally responsible for the fees that are due, including fees for the remainder of the session, and will not be permitted to rejoin until their portion is paid.

Patches

Patches are available for the following accomplishments:

- 8-on-the-Break: You make the 8-ball on the break.
- 8-Break-and-Run: You make at least one ball on the break and then run the rack.
- 9-on-the-Snap: You make the 9-ball on the break.
- 9-Break-and-Run: You make at least one ball on the break and then run the rack for ten points.
- Rackless: Your opponent didn't break during your match.
- Clean Sweep Patch: For both 8-Ball and 9-Ball matches, if a team wins all 5 matches in one night (forfeited matches do not count), each person who played that night will receive a Sweep Patch.
- Shutout: You win 20-0 in 9-Ball.
- Mini Slam: 8-on-the-Break and 8-Break-and-Run **or** 9-on-the-Snap and 9-Break-and-Run on the same League night. Not available during tournament play.
- Grand Slam: *Earning an 8-Ball Mini Slam and a 9-Ball Mini Slam within the same session.*
- Sportsmanship: You may nominate a player for a good sportsmanship patch. Write the nomination on your scoresheet and the Local League Office will determine if the patch will be awarded.

There are no limits on the number of patches you can earn in a session. If you wish to receive a patch for an accomplishment, make sure it is marked in the appropriate section on your scoresheet and fill out the Patch Request form. Patches will be awarded each time the player meets the criteria for earning a patch as long as the Patch Request form is completed and sent in to the Local League Office.

Patches are awarded the week after they are earned and will be included in your team envelope.

Section 2: Local League Play

Rescheduling Matches

On occasion, a match may need to be rescheduled due to inclement weather, conflicts with other pre-qualified League obligations, or other reasons. You are required to reschedule a match if your match conflicts with your opponent's other pre-qualified League obligations and the opponent requests rescheduling. If you plan to reschedule a match, due to inclement weather, or for other reasons, **you must notify the Local League Office.**

Please use the following procedure:

1. Contact the Team Captain of the team you are scheduled to play in the match and notify them of your intent to reschedule.

2. Work with your opponent's Team Captain to select a date and time to play the rescheduled match. Rescheduled matches must be played within two weeks of the original scheduled match date. No make-up matches will be allowed in the last two weeks of the session, unless the Local League Office grants an exception, which will only occur as a result of special circumstances.
3. Teams must pay for the rescheduled match by the original scheduled match date or the non-paying team will not be awarded bonus points.

Effective with the Fall 2025 Session the Replay Rule will no longer be used in the APA of Union County

Inclement Weather

The Local League Office will use school closings and state warnings to determine whether matches will be cancelled and rescheduled due to inclement weather. If you feel that weather conditions may result in League play being cancelled or postponed, check our Local League Website for the most up-to-date information. Contact the Local League Office if you have additional questions or concerns, but only after you have checked the website. Most important, ***please be safe*** and do not risk injury if you feel the travel conditions are unsafe.

Teams in Default

Any team that does not show up for its match for two consecutive weeks will be deemed to be in default and will be dropped from the division.

Additionally, any team that has not paid their League fees for two consecutive weeks can be dropped from the Division. Teams who have failed to pay their League fees for two consecutive weeks will be notified of the past due status. If their account is not made current in a timely manner, the team will be deemed in default and may be dropped from the division.

Teams that are in default are still responsible for paying their team fees for the remainder of the session. Each member of the defaulting team will be responsible for paying their share of the team fees owed. The defaulting team's players will be suspended from the League until their portion of the fees is paid. The Local League Office has the right to assign different portions of the outstanding fees to individual players as it deems appropriate. If your team has a player that is past due on your roster, you will receive no points for that person's match (even if they win) and no bonus points for any week they play while their fees are past due.

Section 3: Sportsmanship and Conduct

Comments on Scoresheets

All concerns should be written on the scoresheet in a courteous and professional manner. This will guarantee that your concern is considered, documented and addressed. Abusive language directed at the League or the League Operator will not be tolerated on the scoresheets. Abusive comments or complaints are considered unsportsmanlike and will be treated appropriately.

Banned Players

If a Host Location has banned a player from entering their establishment, the team must play without them when playing at that location. The League does not have the right to require a Host Location to permit access to a banned person for a League match.

Suspended Players

APA of Union County will honor any suspensions from all APA areas.

Section 4: Local League Playoffs and Tournaments

Session Playoffs

During the last two weeks of a session's regular weekly play, a team cannot forfeit more than three individual matches. Teams who do not adhere to this rule will forfeit their eligibility in the Playoffs.

During each session, the 1st round of Playoffs will be scheduled on the same day of the week as your regular League play. The 2nd round of Playoffs will be scheduled for the Day following the first round of Playoffs. The next session will begin the week following the 2nd round of Playoffs.

In accordance with Official Team Manual, the **Session Playoff Site** will be chosen at or prior to the Team Captains' Meeting at the beginning of the session and will be indicated on the schedule. It is possible a Playoff match will be held at a neutral location or at the home location of one or both of the teams involved. Player Eligibility: Players must have played at least 4 times with the team during the session to be eligible to play in the Session Playoffs.

In a 4-team division, eligibility will not be passed to teams finishing directly behind an already qualified team in the Playoffs.

Number of Teams In the Division (at the end of the session)	World Qualifier (WQ) Qualification Playoff Structure	Session Award Structure
<u>4-5</u> One Team Qualifies For The WQ	1st Place vs Wildcard Winner Advances To WQ In a 4-team division, eligibility will not be passed to teams finishing directly behind an already qualified team in the Playoffs	Awards: Playoff Winner will receive the 1st Place Session trophies
<u>6-11</u> One Team Qualifies For The WQ	1st Place vs Wild Card 2nd Place vs 3rd Place Winner of each round 1 match will play in the Playoff Finals to determine who advances to the WQ	Awards: Playoff Winner will receive the 1st Place Session trophies
<u>12-16</u> Two Teams Qualify For The WQ	Division Point Leader advances directly to the WQ 2nd Place vs Wild Card 3rd Place vs 4th Place Winner of each round 1 match will play in the Playoff Finals to determine who advances to the WQ	Awards: Playoff Winner will receive the 1st Place Session trophies

Trophies

End of session awards will be given within 4 weeks of the end of the Session. Each member of the first-place team will receive an award. In addition, each team will also receive a team plaque that can be put on display at their Host Location to show off their accomplishment!

World Qualifier

The World Qualifier is an annual tournament that takes place at the end of the League year. The winner of the World Qualifier receives travel assistance to Las Vegas and the opportunity to represent APA of Union County in the World Pool Championships.

Travel Assistance for the World Pool Championships

The Travel Assistance Fund will be used to pay travel expenses actually incurred by the eligible members of those teams advancing to the APA World Pool Championships. If a team chooses not to go to this event, the slot and the Travel Assistance will be given to the last team eliminated by the non-attending team on their World Qualifier board.

MVP

MVP is calculated by the number of points earned divisible by the number of points available (PA).

- Example in 8-Ball: In every 8-Ball match, you have 3 points available to win. If you play 10 matches, you have 30 points available to win (3×10). If you win a total of 13 points in those 10 matches then the calculation is: $13/30=0.433$ or 43%. This means that you won 43% of the points available (PA) to you during the session.
- Example in 9-Ball: In every 9-Ball match, you have 20 points available to win. If you play 10 matches, you have 200 points available to win (20×10). If you win a total of 162 points in those 10 matches, then the calculation is: $162/200=0.81$ or 81%. This means that you won 81% of the points available (PA) to you during the session.

Ties will be broken in the following order: Total number of matches played, win percentage, performance points, lifetime win percentage.

Players must play 7 matches with their team before becoming eligible for MVP standings and awards.

An MVP tournament will be held at the end of each league year for those members that have attained MVP status at any time during the League year.